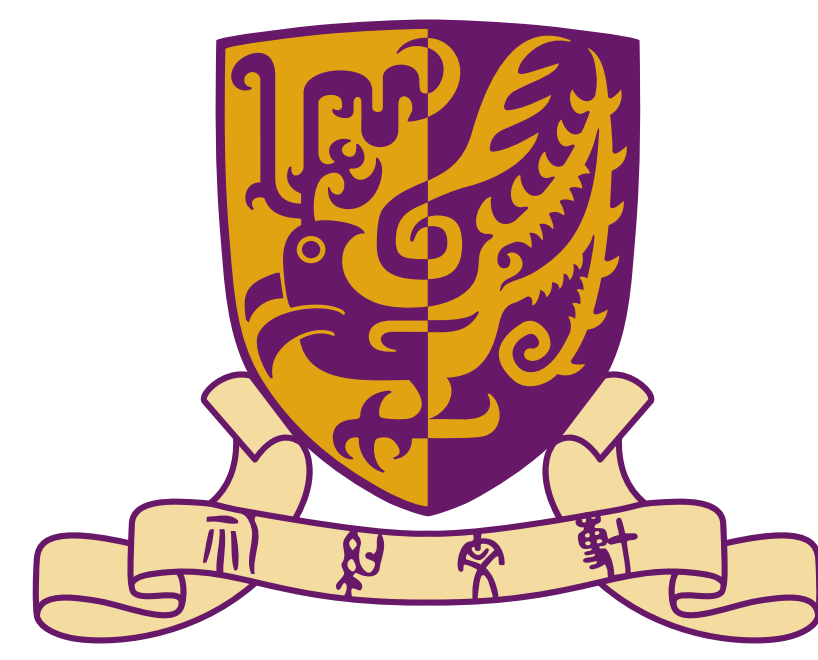




香港中文大學
The Chinese University of Hong Kong



Kinematic Modeling of Cable Wrapping in Complex Geometrical Shaped Cable-Driven Parallel Robots

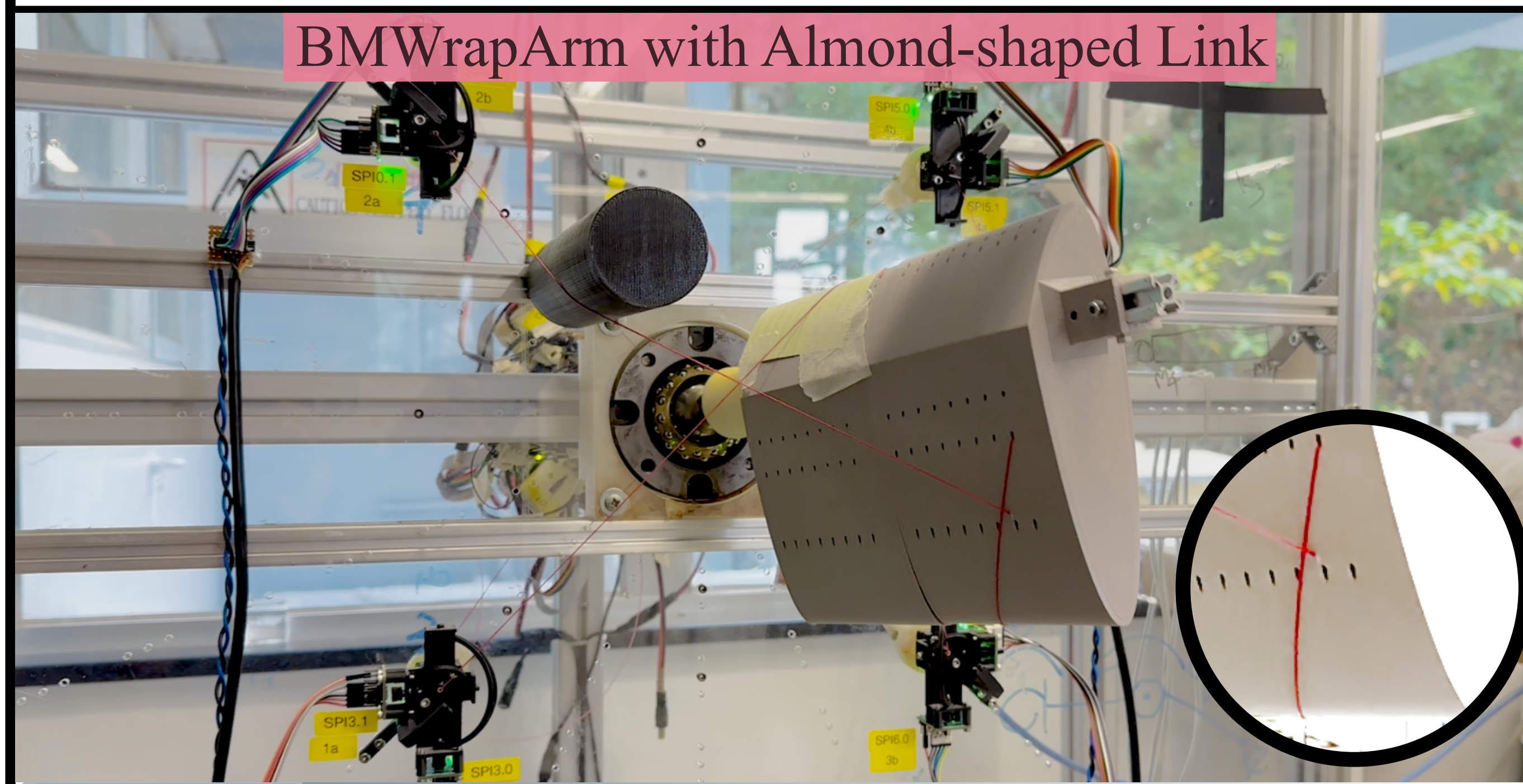
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Cable Driven Parallel Robots (CDPR)s are a type of parallel manipulator where cables actuate the movement of rigid body links. In CDPR kinematic modeling, if interferences between cable and its nearby convex-shaped surfaces, such as links and obstacles, are permitted, then the cable starts to wrap around the surface once it collides with them; the phenomenon is known as cable wrapping. The primary goal of this work is to numerically obtain the cable wrapping model for CDPRs with complex-shaped links and obstacles, to enhance the CDPR performance.

Introduction

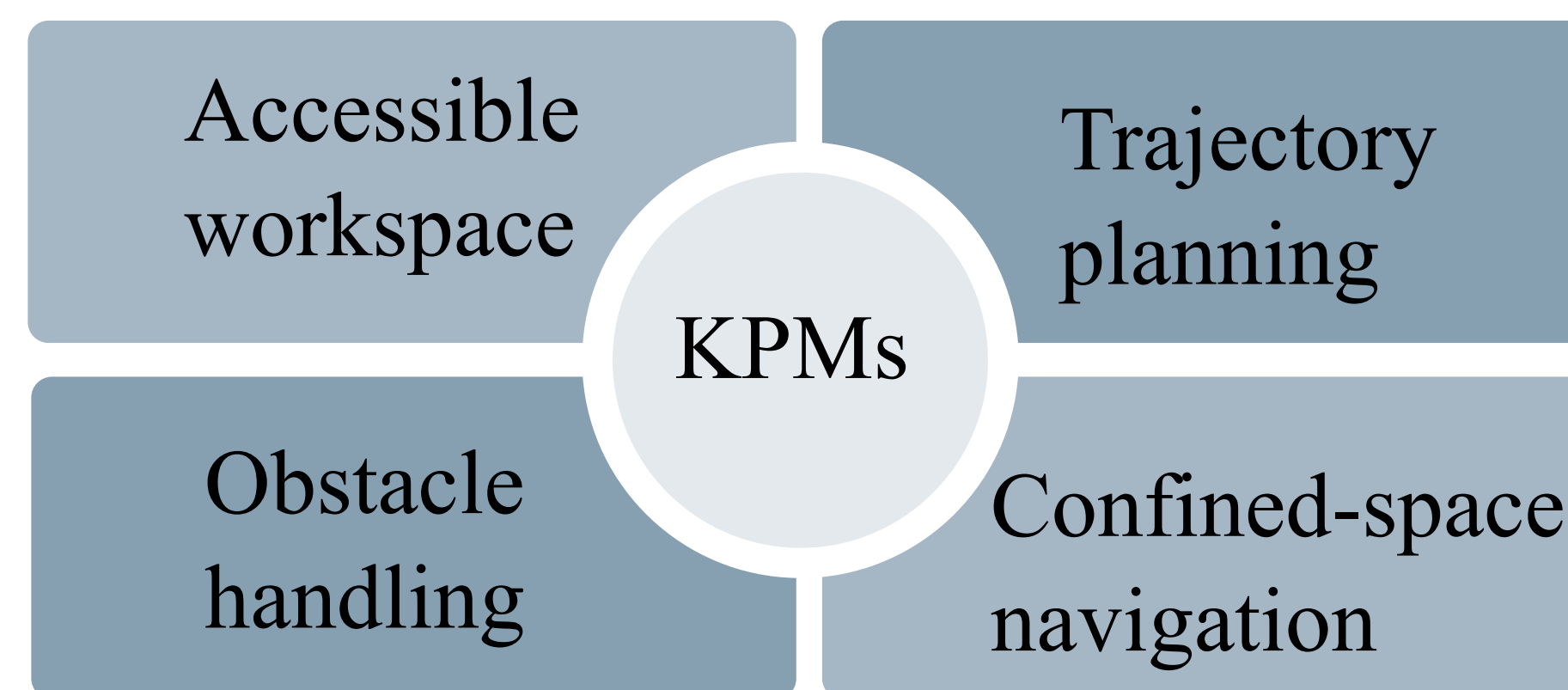


CDPR

Type of parallel manipulator where cables actuate the movement of rigid body links

- Low inertia.
- Large ential workspace
- High reconfigurability and transportability
- Cable-link interference
- Cable-obstacle interference

CDPR Key Performance Metrics (KPMs)



PREVIOUS RESEARCH LIMITATION In CDPR kinematic modeling, previous works have focussed on handling interferences by avoiding them.

GOAL Permitting the interferences by modelling cable wrapping on complex CDPR rigid bodies.

- Enhanced KPMs
- Efficient musculoskeletal robot design
- Larger moments
- Higher rotational workspace



Research

CONTRIBUTIONS

Novel **Cable Wrapping Inverse Kinematics (CWIK)** model for CDPRs to solve cable wrapping in any complex-shaped CDPR links or obstacles has been proposed.

The CWIK model was used to solve the **Cable Wrapping Forward Kinematics (CWFK)** problem.

Simulations and experiments were performed to show the generic nature of the framework.

METHODOLOGY

1 Cable Wrapping Geodesics (CWG):

CWGs are shortest length curves that never move sideways, denoted by $\alpha(\tau) \in \mathbb{R}^3$, τ is arc-length parameter

Objective

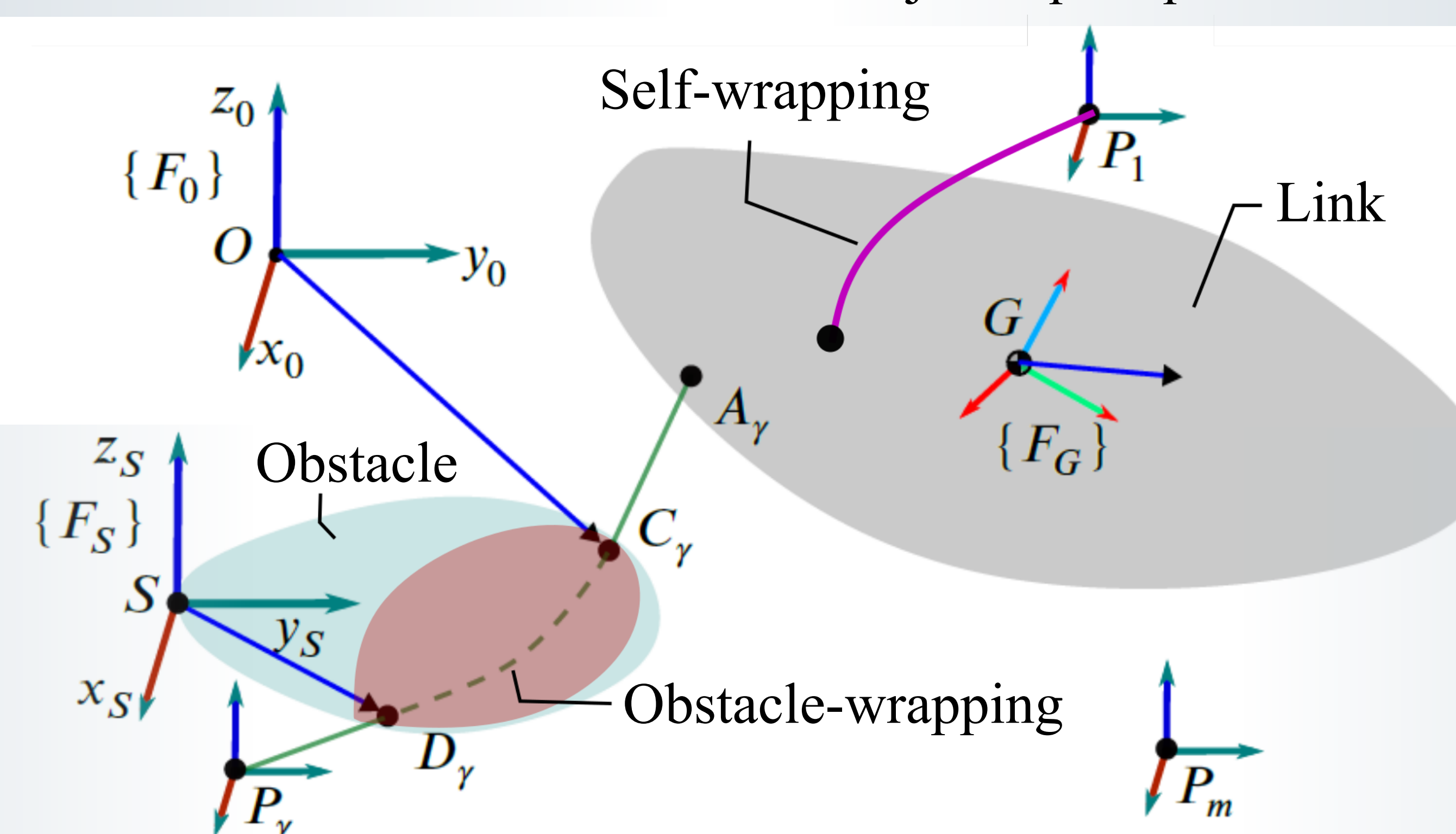
- Determine curve ACDP such that
- 1. arc CD is CWG.
- 2. ACDP is smooth and continuous.

2 Assumption:

1. All CDPR cables are taut.
2. Parametric equations of the links and the obstacles are known.
3. Point A and P are known.

CWG Problem:

Point C and D are unknown and varies with CDPR joint-space position.



3 CWG Tangent at point C and D

Tangents at C and D are
If curve AP is smooth and continuous,
 $g_C(\tau_C) = \hat{T}(\tau_C) \cdot \hat{r}_{AC} - 1 = 0$
 $g_D(\tau_D) = \hat{T}(\tau_D) \cdot \hat{r}_{DP} - 1 = 0$

$\hat{T}(\tau_C)$, and $\hat{T}(\tau_D)$ are unit tangent vectors at point C and D, respectively

4 Determining pt C and D

Point C and D can be obtained by solving the following optimization prob
 $\min_{\mu} \|g_C(\mu)\|_2^2 + \|g_D(\mu)\|_2^2$
sub to $\mu_l \leq \mu \leq \mu_u$.

μ is a parameter vector which contains the initial position and velocity of the CWG.

5 Cable wrapping IK length

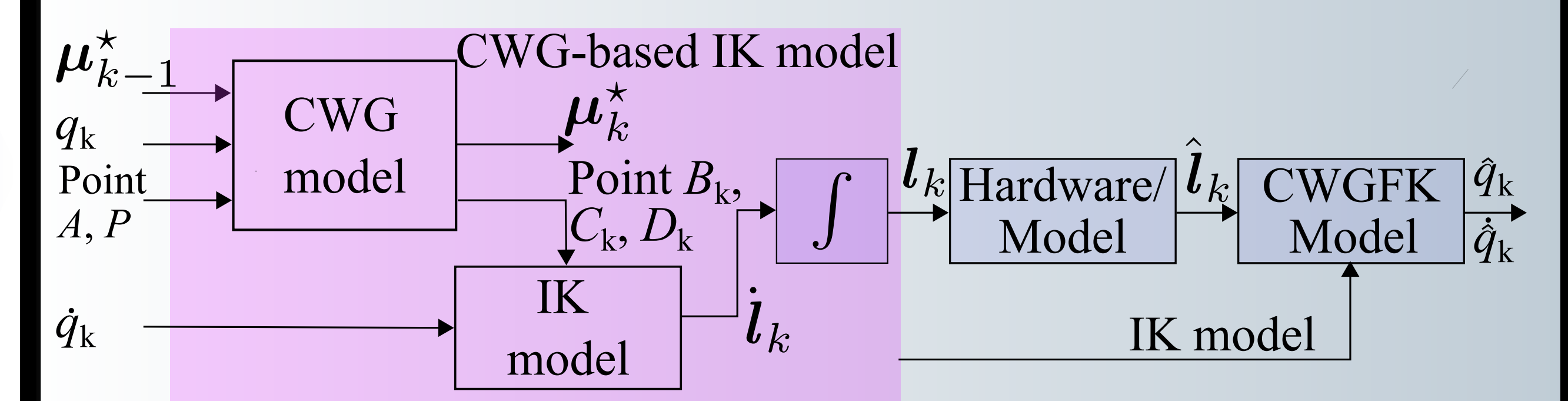
The rate of change of cable length can be obtained from the following equation

$$\dot{l}_\gamma = \left[{}^G\hat{l}_{CA_\gamma} \quad \left({}^G\mathbf{r}_{GA_\gamma} \times {}^G\hat{l}_{CA_\gamma} \right)^T \right] \begin{bmatrix} {}^G\dot{\mathbf{r}}_{OG} \\ {}^G\boldsymbol{\omega}_G \end{bmatrix}$$

Vectors are representd wrt frame $\{F_G\}$

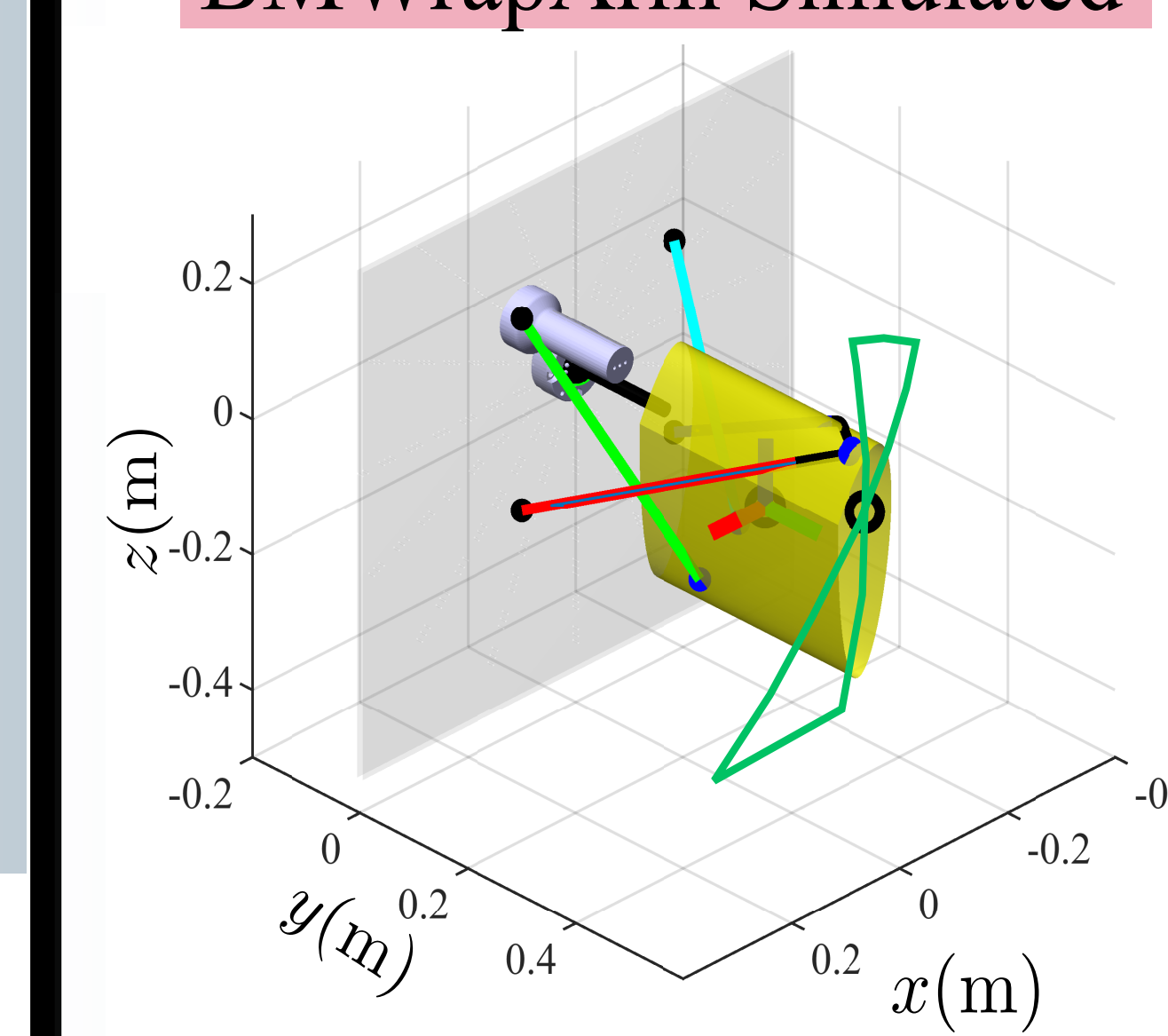
Result

FRAMEWORK

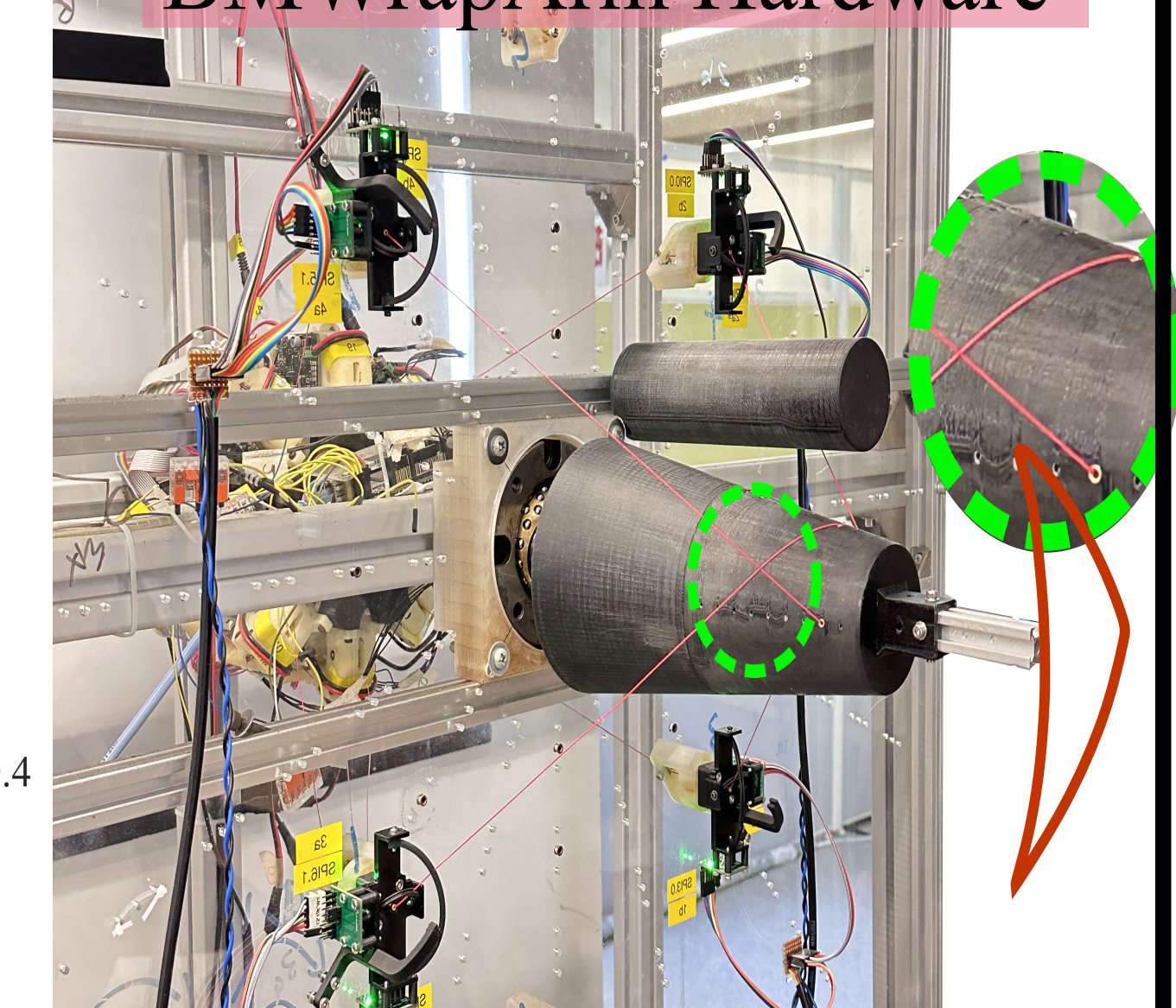


SIMULATION AND HARDWARE RESULT

BMWrapArm Simulated

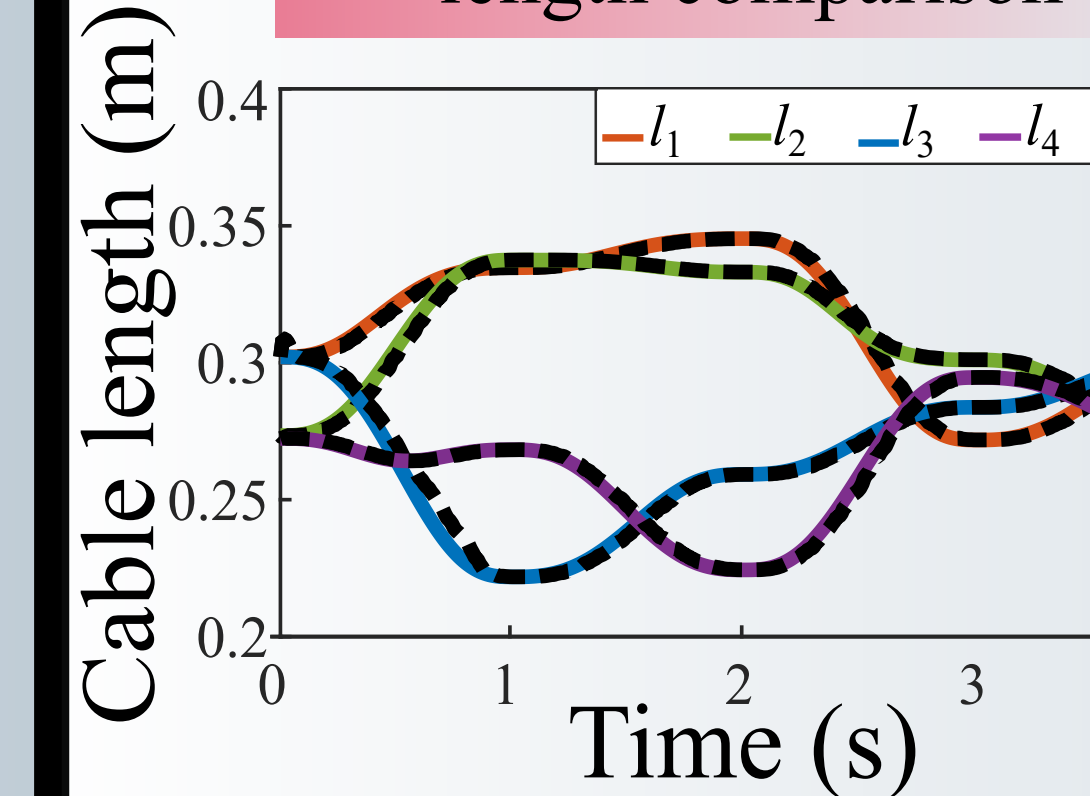


BMWrapArm Hardware

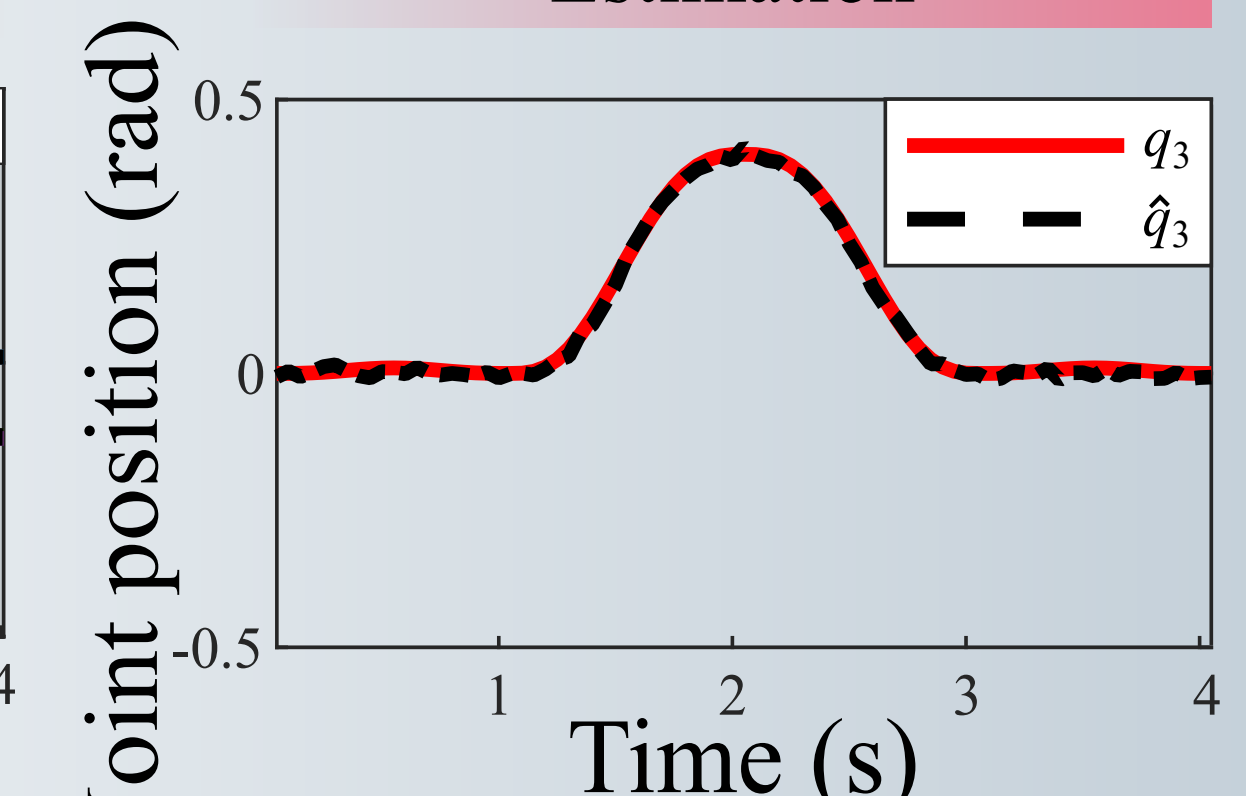


Type	Surface-type	Trajectories
Simulation	Cylinder	Arrow
Experiment	Cone-frustum Almond	Inverted-triangle

IK and measured cable length comparison



CWFK Estimation



FK estimation	Root Mean Square error q_1, q_2, q_3 (rad)	
	Cone-frustum	Almond
Simulation	1.76, 1.84, 1.86×10^{-2}	2.80, 2.06, 3.03×10^{-2}
Experiment	2.27, 3.88, 1.72×10^{-2}	4.36, 1.66, 2.15×10^{-2}